

**Introduction to Articulate Storyline 360**

**Course Number:** ART-204
**Duration:** 3 days

**Overview**

Accelebrate's Introduction to Articulate Storyline 360 training teaches attendees how to use Storyline 360 to create self-paced, engaging, and highly interactive training applications for web browsers and mobile devices.

**Note:** This class can also be taught using Storyline 3.

**Prerequisites**

All attendees should have fundamental PowerPoint skills. While PowerPoint will not be used in class, many of the features of PowerPoint are replicated in Storyline 360. Prior experience developing e-learning applications is helpful, though not required.

**Materials**

All attendees receive comprehensive courseware.

**Software Needed on Each Student PC**

* Windows 10 or later with at least 8 GB RAM
* Web browser
* Articulate Storyline 360 (trial version can be used)

**Objectives**

* Design an e-learning interface most suitable to subject matter, target audience, and deployment method (desktop computer or mobile device)
* Add text, photographs, shapes, illustrations, characters, audio, video, screen recordings, and web objects
* Provide access to job aids and other learning resources
* Make effective use of animation to draw attention to key elements of a slide
* Add instructional dialog to your course and sync the narration with display elements
* Develop engaging interactions to keep the user's attention and encourage exploratory learning
* Use branching to direct learner paths
* Incorporate review questions
* Design assessments and surveys

**Outline**

* Introduction
	+ What is Storyline?
	+ How Does Storyline 360 Compare to Articulate Studio?
	+ How Does Storyline 360 Compare to Rise ?
	+ Core Features
* Getting oriented with the Storyline 360 Interface
	+ Story View
	+ Scenes
	+ Slide View
	+ Dockable Panels
* Building a Slide
	+ Importing Graphics
	+ Creating Text Boxes
	+ Adding Animation
* Using the Storyline 360 Timeline
	+ Set the Slide's Duration
	+ Establish When an Object Appears and Disappears
	+ Hide/Show an Object
	+ Lock an Object So It Isn't Accidentally Moved
	+ Arrange the Stacking Order of Objects on the Slide
	+ Zoom In/Out on the Timeline
* Previewing Your Work
* Auto-Recovery
* Customizing Your Project's Player Interface
	+ Adding a Topic Menu
	+ Activating Tabs: Glossary, Resources, and Custom Tabs
	+ Activating Interface Controls: Volume, Search, Etc.
	+ Setting Colors and Effects
	+ Text Labels
	+ Right-To-Left Languages
* Using Slide Properties For Branching
* Content Library Templates and Characters
* Using Characters to Make Your Course More Engaging
	+ Photographic Versus Illustrated Characters
	+ Selecting a Character
	+ Assigning an Expression to the Character
	+ Assigning a Pose to the Character
	+ Scaling, Cropping and Positioning
	+ Adding a Text Balloon
	+ Personalizing the Character's Dialog to the User
* Animating Objects Using Motion Paths
	+ Orienting Objects to Motion Paths
* Animation Painter
* Allowing the User to Enter Information Using the Data Entry Feature
* Using Variables to Store and Display Information
* Using Triggers to Trigger an Action or Event
* Triggering an Animation
* Restricting Progress Until a Condition is Met
* Buttons
	+ Creating and Editing Buttons
	+ Working with Button States
* Creating Interactive Sliders and Dials
* Adding Markers (Like Those in Articulate Engage's Labeled Graphic Interaction)
* Creating a Custom Menu
	+ Adding Slide Layers
	+ Copying/Pasting Layers
	+ Using Variables and Triggers to Track and Indicate Progress
	+ Creating New Variables
	+ Creating Conditional Triggers
	+ Duplicating Triggers
* Inserting Video
* Adding Instructional Dialog
	+ Adding Audio
	+ Recording Narration
	+ Editing Audio
	+ Exporting Audio
	+ Syncing Displays With Audio Using Cue Points
	+ Providing a Narrative Transcript Using the Notes Panel
* Creating a Lightbox Effect
* Using Storyline's Accessibility Features to Make Your Project Section 508 Compliant
	+ Considering Vision Impairment, Hearing Impairment and Mobility Limitations
	+ Establishing Tab order
	+ Adding Alt Text
	+ Hiding Objects From the Accessibility Features
	+ Adding Closed Captioning
* Creating a Screen Recording
	+ Importing As a Video
	+ Importing As Step-By-Step View Mode
	+ Importing As Step-By-Step Try Mode
	+ Importing As Step-By-Step Test Mode
* Quizzing
	+ Creating Intermittent Review Questions Using the Freeform Question Feature
	+ Selecting a Question Format
	+ Entering the Question, Answer Choices and Feedback
	+ Using Question Banks
	+ Creating a Results Slide
	+ Reporting Accumulated Results of Multiple Quizzes Within a Course
	+ Importing Questions From Excel
* Importing Content
	+ PowerPoint and Articulate Presenter Files
	+ QuizMaker Quizzes
	+ Engage Interactions
	+ Another Storyline File
* Publishing Your Project
	+ Publishing Individual Slides or Scenes as Well as the Full Project
	+ For the Web in HTML5
	+ For HTML5
	+ For Mobile Devices
	+ For Deployment on an LMS
	+ To Microsoft Word Format
	+ Articulate Review
* Conclusion